

JIRR Marshalling Instructions (for Time Trials)

Time trial numbers should be collected from Boathouse Control (number registration cabin) – at the bottom of the road into the boating area.

Crews will be given boating times and must be ready to boat 30 minutes before the scheduled start time of their time trial. Crews should endeavor to boat in boat number order but please do not “push” into the queue which would lead to overcrowding in the boating area.

Crews and scullers should go afloat to race using the outward rafts in the main boating area. Crews may use the Country Park raft with care: this raft is for embarkation only (not to be used for returning crews). The rafts on the southern shore of the course towards the finish tower are not for the general use of competitors and any crews using these risk incurring a penalty or, for repeated use, disqualification of their crews from the Regatta.

When queuing to access the boating pontoons crews will be under the supervision of land marshals. Crews must maintain distance between boats and no boats should overlap bow to stern (or vice versa)

Please put your oars and sculls by the pontoons before you bring your boat down.

Crews may be asked by Control Commission Umpires to demonstrate that their boats pass the normal safety checks. Any boat failing inspection will not be allowed to boat unless the problem can be fixed in a timely manner. Please check your boats before moving into the boating area.

Crews should paddle down slowly towards the start in lane 7, furthest away from the main building. Warming up is permitted by turning into lane 5 at 750m and back into lane 7 at the 250m markers. Crews should not turn at any other point. Crews will be instructed to remove spare kit before the time trial for each boat category. Crew should then follow the Marshals' instructions to paddle round in a continuous semi-circle into lane 2 or 3 as directed.

Lanes 0, 1, 4, 5 & 6 are safety lanes and are not in use for racing. Lane 0 is to be used only for crews in distress. See diagram below. After completing the turn, crews should keep paddling in their allotted lane towards the timing line under the instructions of umpires.

The Starter will say ‘Go’ approximately 100m before the timing line and crews will be timed from the 1,000m marker to the normal Finish. It is the responsibility of crews that are being caught to move across to an empty lane to allow faster crews to overtake.

Crews should be careful in the Finish area and proceed straight to the rafts quickly and safely; crews **may not cool down** on the course after their time trial.

When returning from racing, crews and coaches are asked to remove bow numbers from boats and place into buckets provided on the pontoon. Do not leave them on your boats and take them back to your trailer / rack.

Note: If the time trial needs to be stopped, umpires in launches will use bells, red flags and shout ‘stop racing’ through megaphones to inform crews. All crews should stop and await instructions from the nearest race official.

